## **Game Project Sample Rubric**

Do you have?	Points Possible	Yes	No	Points Earned	
The Game					
Let the player know if they win	10				
Keep score	10				
Have a timer	10				
Have a help screen with directions	10				
The game resets when the green flag is clicked	10				
The game stops when it is over	10				
Does the game get harder as you keep playing (more than one level)	10				
	F				
The Presentation					-
Brief description of the game explaining how it was programmed using Scratch (what blocks you used, etc.)	10				
				×	-
Peer Grading	20			81	
Extra Credit					
Have the best project as voted on by peers	Up to 10				
FOTAL:	100				